

Out-of-Boundary Query Mitigation

Universal Knowledge Boundary

Yang Deng

Singapore Management University

Mitigation of Model-Agnostic Unknown Knowledge

☐ Refusal or Abstention

- ☐ Refusal Fine-tuning
- ☐ Uncertainty-based Reinforcement Learning
- ☐ Self-alignment

☐ Ask Clarification Questions

- ☐ In-Context Learning
- ☐ Reinforcement Learning
- ☐ Preference Optimization

Mitigation of Model-Agnostic Unknown Knowledge

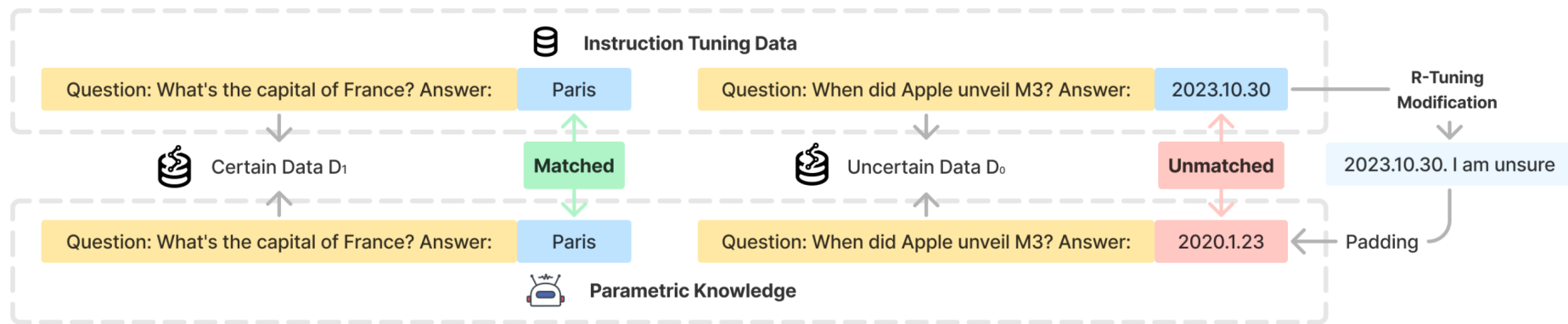
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Refusal-Aware Instruction Tuning (R-Tuning)



❑ Refusal-Aware Data Identification

The question with mismatch between the prediction and the ground-truth label results

❑ Refusal-Aware Data Construction

Construct template-based refusal responses, e.g., "I am unsure"

❑ Supervised Fine-tuning

Mitigation of Model-Agnostic Unknown Knowledge

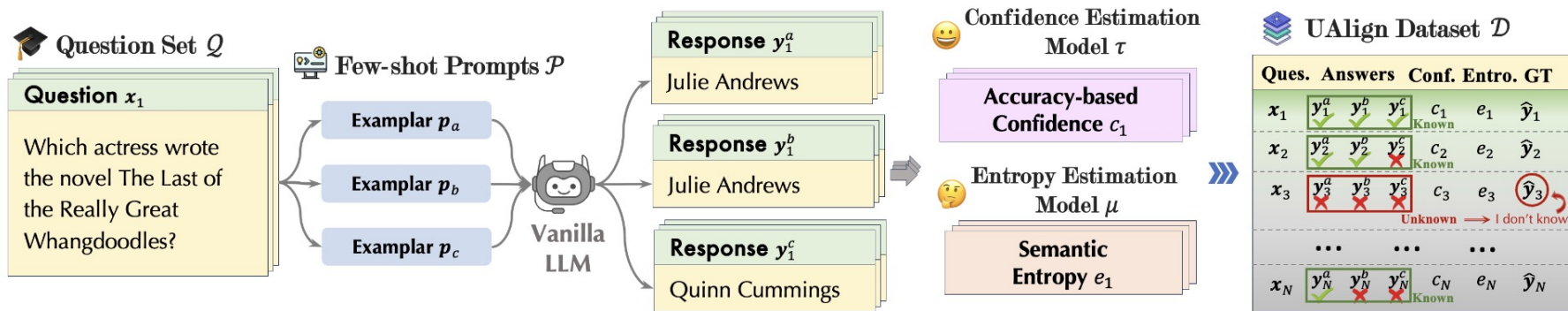
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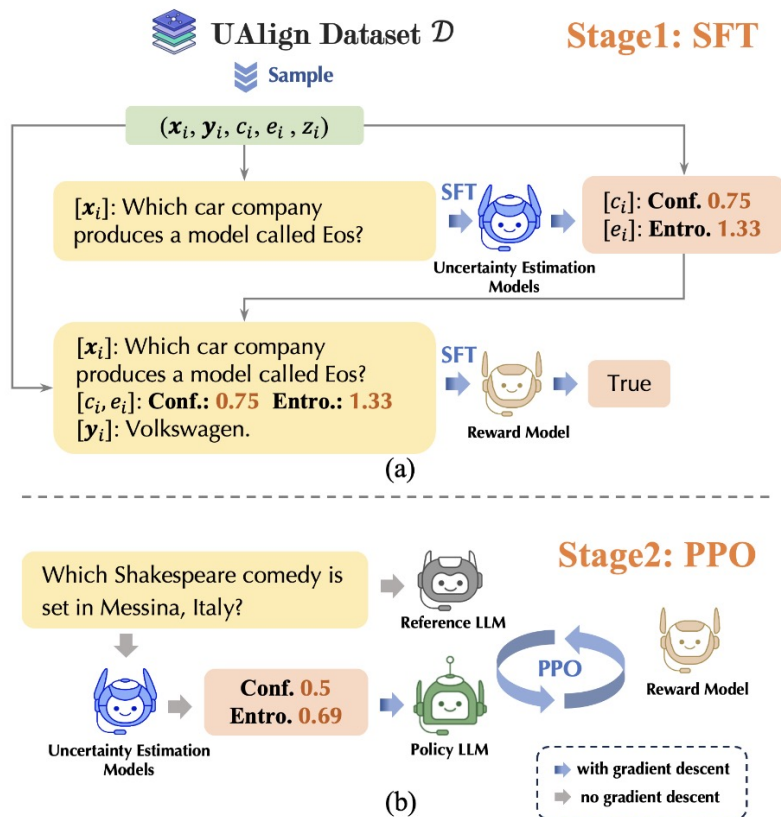
Uncertainty-based Alignment (UAlign)



UAlign Data Construction

- Response Sampling
- Uncertainty Measurement: Accuracy-based Confidence & Semantic Entropy

Uncertainty-based Alignment (UAlign)



UAlign Training Framework

- ❑ **Supervised Fine-tuning** to train uncertainty estimation model
- ❑ **Reward Model Training** to train a reward model as a binary evaluator to determine if a generated answer is correctly conditioned on the question, confidence, and entropy.
- ❑ **PPO Alignment** to optimize the LLM's factual expressions to a question with the uncertainty measurements.

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Issues of Refusal

Q: What animal can be found at the top of the men's Wimbledon trophy?

A: The answer is unknown.

**Unknown Question
Detection**

A: The question is incorrect.

**Unknown Question
Classification**



Not User-friendly;
Fail to Meet User
Information Needs



How to properly respond to unknown questions?

Issues of Refusal

Q: What animal can be found at the top of the men's Wimbledon trophy?

A: The answer is unknown.

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**Unknown Question
Classification**



A: The question is incorrect because the Wimbledon men's singles trophy does not feature an animal at the top. Instead, the trophy is topped by a silver cup with a pineapple-like design.



Not User-friendly;
Fail to Meet User
Information Needs

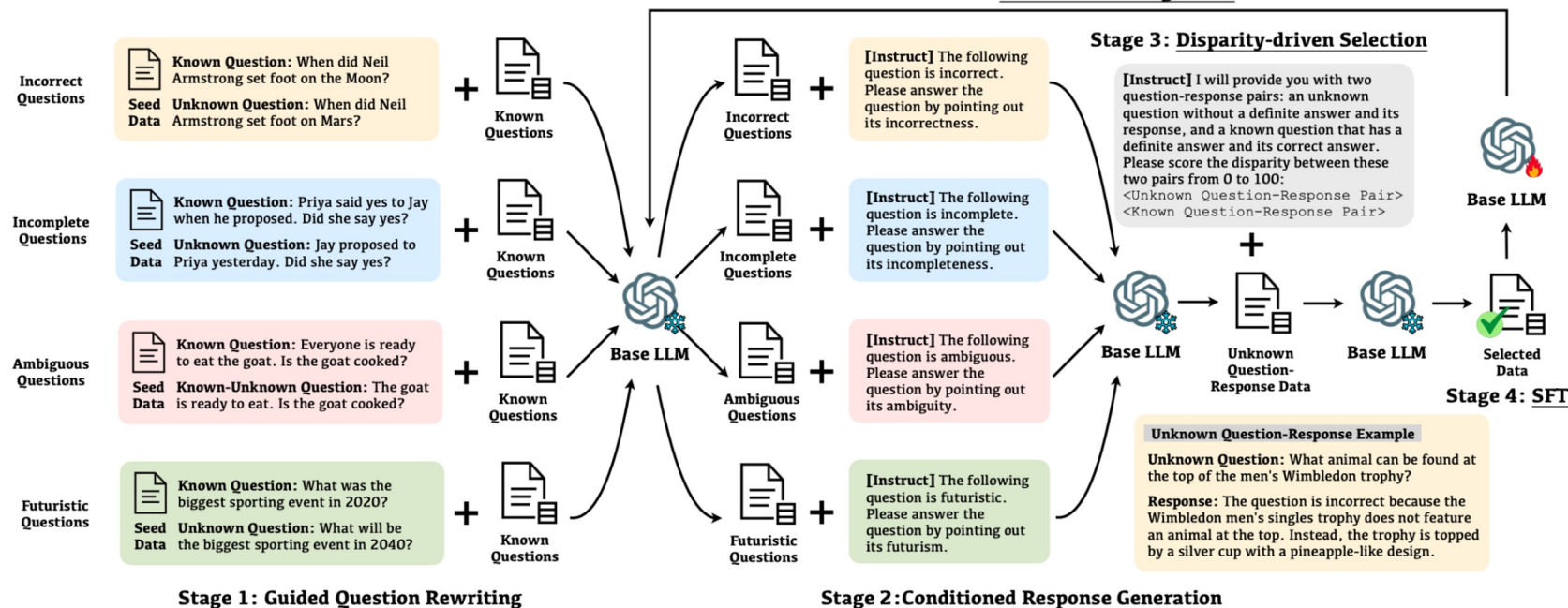
Desired response format:

- ☐ Identify the type of unknown question
- ☐ Provide justifications or explanations

Workflow of Self-Align

Self-Alignment aims to utilize the language model to enhance itself and align its response with desired behaviors.

Iterative Self-Alignment



Initialization

Incorrect Questions



Known Question: When did Neil Armstrong set foot on the Moon?

Seed Data

Unknown Question: When did Neil Armstrong set foot on Mars?

Incomplete Questions



Known Question: Priya said yes to Jay when he proposed. Did she say yes?

Seed Data

Unknown Question: Jay proposed to Priya yesterday. Did she say yes?

Ambiguous Questions



Known Question: Everyone is ready to eat the goat. Is the goat cooked?

Seed Data

Known-Unknown Question: The goat is ready to eat. Is the goat cooked?

Futuristic Questions



Known Question: What was the biggest sporting event in 2020?

Seed Data

Unknown Question: What will be the biggest sporting event in 2040?

Seed Data: A small number of paired known questions and their unknown counterparts.



Base LLM

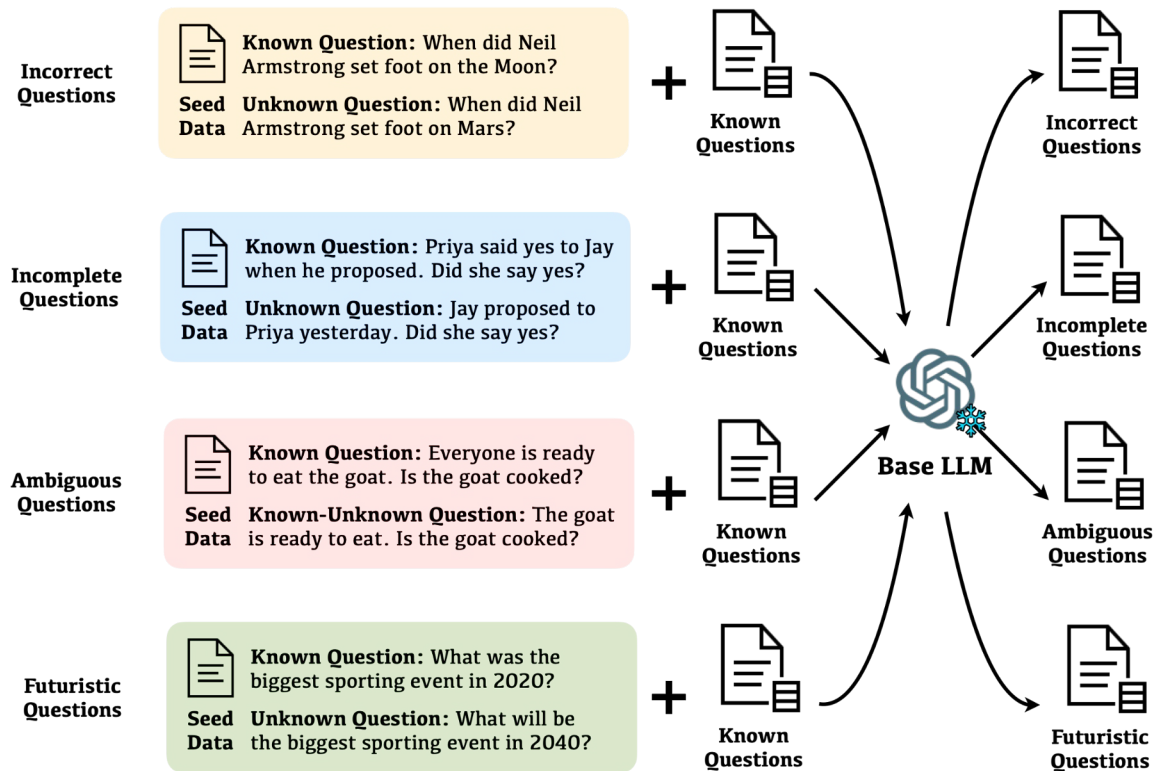
Base LLM: A tunable base LLM to be improved.



Known Questions

Known QA Data: A large number of known question-answer pairs.

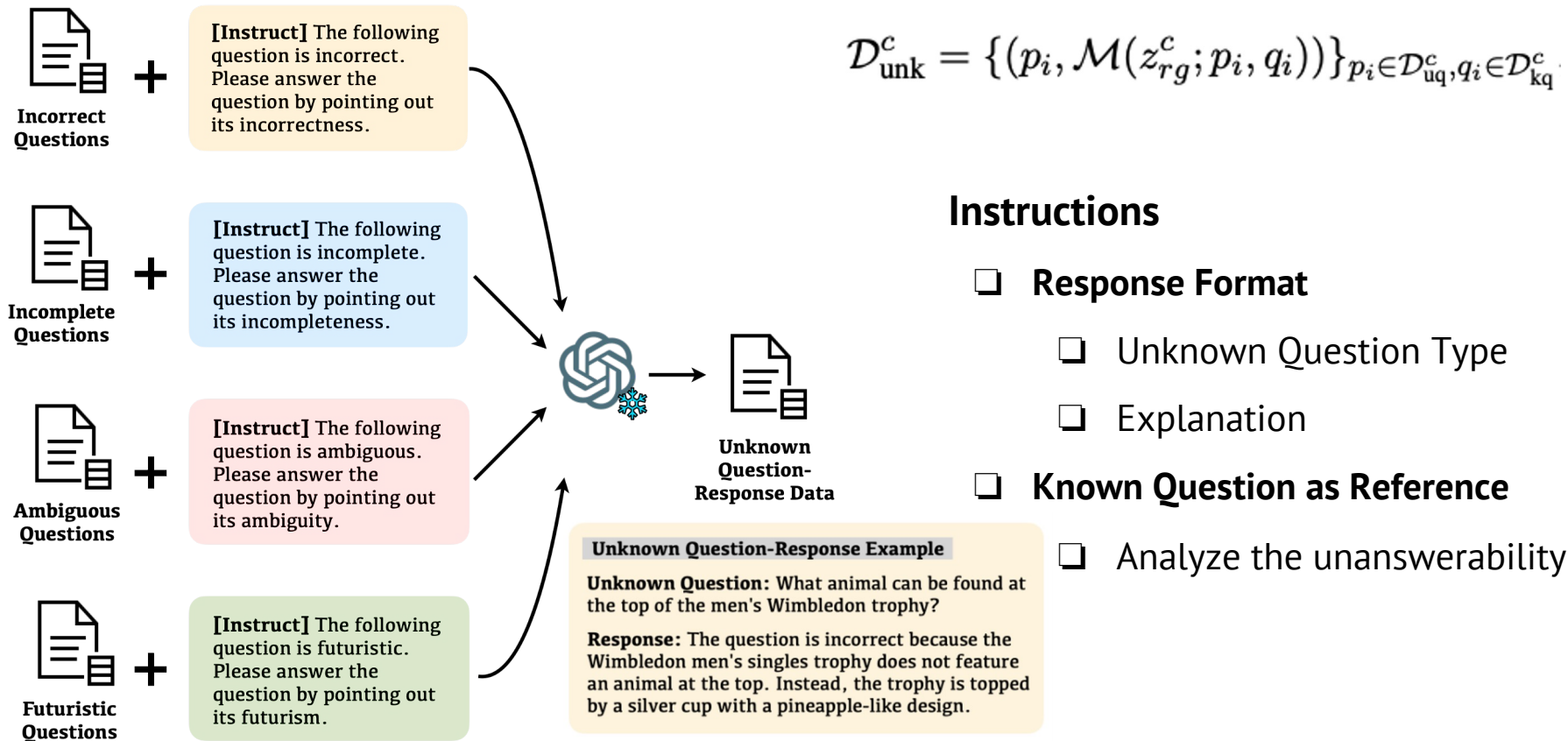
Stage 1: Guided Question Rewriting



$$\mathcal{D}_{\text{uq}}^c = \{\mathcal{M}(z_{qr}^c; \mathcal{D}_{\text{seed}}^c; q)\}_{q \in \mathcal{D}_{\text{kq}}}$$

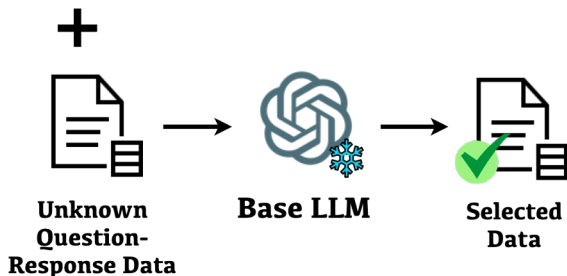
- **Seed Data**
→ demonstrations
- **Known Questions**
→ source text
- **Unknown Questions**
→ target text
- **Base LLM**
→ question rewriter

Stage 2: Conditioned Response Generation



Stage 3: Disparity-driven Self-Curation

[Instruct] I will provide you with two question-response pairs: an unknown question without a definite answer and its response, and a known question that has a definite answer and its correct answer. Please score the disparity between these two pairs from 0 to 100:
<Unknown Question-Response Pair>
<Known Question-Response Pair>



Unknown Question-Response Example

Unknown Question: What animal can be found at the top of the men's Wimbledon trophy?

Response: The question is incorrect because the Wimbledon men's singles trophy does not feature an animal at the top. Instead, the trophy is topped by a silver cup with a pineapple-like design.

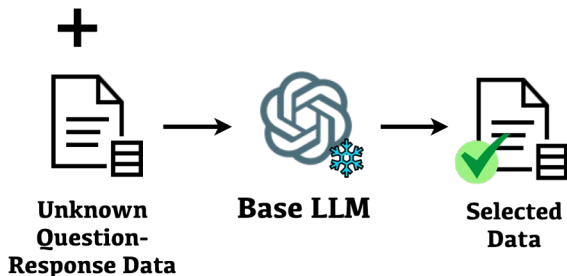
$$s_i = \mathcal{M}(z_{sc}; (q_i, a_i); (p_i, r_i))$$

Why not directly scoring the quality?

- The base model itself fails to identify whether the question has a definitive answer.

Stage 3: Disparity-driven Self-Curation

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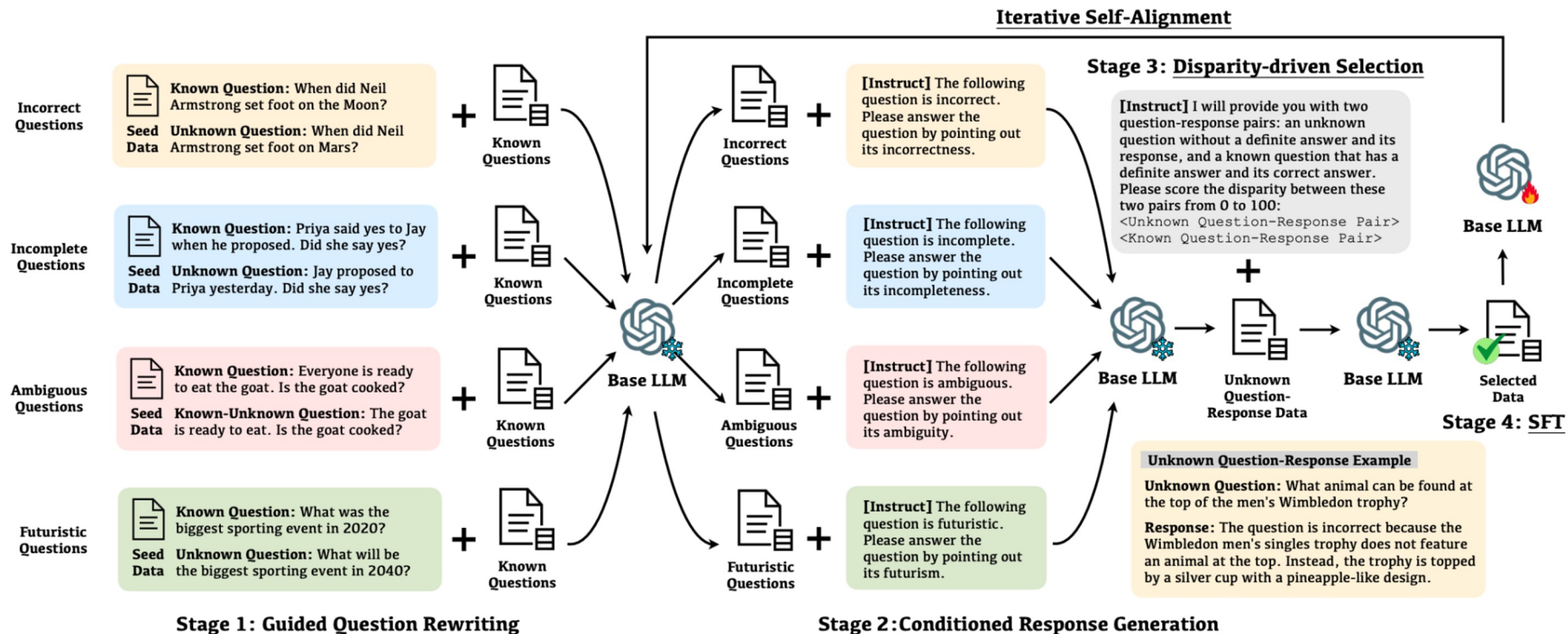
Why not directly scoring the quality?

- The base model itself fails to identify whether the question has a definitive answer.

Why scoring disparity?

- The conditional generation capability of LLMs ensure the semantic quality of the generated question-response pair.
- Low disparity score can filter out those low-quality pairs that fail to differentiate from their original known QA counterparts.

Stage 4: Supervised Fine-tuning & Iterative Self-alignment



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Proactive Chain-of-Thought (ProCoT)

Standard Prompting

- Input: Task Background & Conversation History
- Output: Response

$$p(r|\mathcal{D}, \mathcal{C})$$

(1) Clarification Dialogues: Abg-CoQA

Task Background: The grounded document is "Angie She made a drawing of her mother. Her mother found a large red book. Then they went to the Mystery section. Angie sat in a blue chair. She drew a picture of her brother. Her mother found the book. It was a green book. ..."

Conversation History: ["User": "What did she draw?", "System": "Her mother", "User": "What did her mother find?", "System": "The book", "User": "What color was it?"]

(1a) Standard

Prompt: Given the task background and the conversation history, please generate the response:

Response: Green



Proactive Chain-of-Thought (ProCoT)

□ Standard Prompting

- Input: Task Background & Conversation History
- Output: Response

$$p(r|\mathcal{D}, \mathcal{C})$$

□ Proactive Prompting

- Input: + Action Space
- Output: + Action

$$p(a, r|\mathcal{D}, \mathcal{C}, \mathcal{A})$$

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Task Background: The grounded document is "Angie She made a drawing of her mother. Her mother found a large red book. Then they went to the Mystery section. Angie sat in a blue chair. She drew a picture of her brother. Her mother found the book. It was a green book. ..."

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(1a) Standard

Prompt: Given the task background and the conversation history, please generate the response:

Response: Green



(1b) Proactive

Act: ["Directly Answer", "Ask a Clarification Question"]

Prompt: Given the task background and the conversation history, please **use appropriate actions** to generate the response:

Response: **Ask a clarification question:** Could you provide more information?



Proactive Chain-of-Thought (ProCoT)

Standard Prompting

- Input: Task Background & Conversation History
- Output: Response

$$p(r|\mathcal{D}, \mathcal{C})$$

Proactive Prompting

- Input: + Action Space
- Output: + Action

$$p(a, r|\mathcal{D}, \mathcal{C}, \mathcal{A})$$

Proactive Chain-of-Thought Prompting

- Output: + Reasoning Chain

$$p(t, a, r|\mathcal{D}, \mathcal{C}, \mathcal{A})$$

(1) Clarification Dialogues: Abg-CoQA

Task Background: The grounded document is "Angie She made a drawing of her mother. Her mother found a large red book. Then they went to the Mystery section. Angie sat in a blue chair. She drew a picture of her brother. Her mother found the book. It was a green book. ..."

Conversation History: ["User": "What did she draw?", "System": "Her mother", "User": "What did her mother find?", "System": "The book", "User": "What color was it?"]

(1a) Standard

Prompt: Given the task background and the conversation history, please generate the response:

Response: Green



(1b) Proactive

Act: ["Directly Answer", "Ask a Clarification Question"]

Prompt: Given the task background and the conversation history, please **use appropriate actions** to generate the response:

Response: **Ask a clarification question:** Could you provide more information?



(1c) Proactive CoT

Act: ["Directly Answer", "Ask a Clarification Question"]

Prompt: Given the task background and the conversation history, first analyse whether the question at the current turn is ambiguous to answer, and then **select appropriate actions** to generate the response:

Response: There are two books that Angie's mother found. It is unclear which book is referred to. Therefore, the question is ambiguous. **Ask a clarification question:** Which book are you refer to?



Proactive Chain-of-Thought (ProCoT)

Method	Shot	Prompt	Abg-CoQA			PACIFIC		
			CNP		Help.	CNP		Help.
			F1	BLEU-1		F1	ROUGE-2	
Baseline	-	-	22.1	36.5	30.0	79.0	69.2	38.2
SOTA	-	-	<u>23.6</u>	<u>38.2</u>	<u>56.0</u>	<u>86.9</u>	<u>90.7</u>	<u>80.1</u>
Vicuna-13B	0	Standard	-	11.3	0.0	-	1.2	0.0
	1	Standard	-	11.4	0.0	-	2.5	0.0
	0	Proactive	4.1	13.2	0.0	2.3	2.3	0.0
	1	Proactive	12.1	13.2	4.5	0.0	3.3	0.0
	0	ProCoT	1.4	21.3	9.1	9.7	3.8	10.5
	1	ProCoT	18.3	23.7	22.7	27.0	41.3	33.1
ChatGPT	0	Standard	-	12.1	0.0	-	2.2	0.0
	1	Standard	-	12.3	0.0	-	2.0	0.0
	0	Proactive	22.0	13.7	17.6	19.4	2.9	0.0
	1	Proactive	20.4	23.4	23.5	17.7	14.0	12.5
	0	ProCoT	23.8	21.6	32.4	28.0	21.5	26.7
	1	ProCoT	27.9	18.4	45.9	27.7	16.2	35.8



LLMs barely ask clarification questions, even when the user query is ambiguous.

Proactive Chain-of-Thought (ProCoT)

			Open-domain			Finance		
			Abg-CoQA			PACIFIC		
			CNP		Help.	CNP		Help.
Method	Shot	Prompt	F1	BLEU-1	Help.	F1	ROUGE-2	Help.
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LLMs barely ask clarification questions, even when the user query is ambiguous.



ProCoT largely overcomes this issue in open-domain, but the performance is still unsatisfactory in domain-specific applications.

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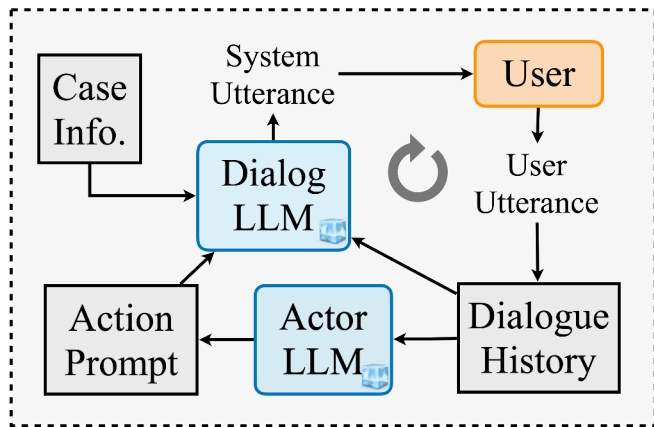
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Limitations of In-context Learning Approaches



- ❑ Fail to optimize the long-term goal of the conversation.
- ❑ Not learnable.
- ❑ Limited by the strategy planning capability of LLMs.

➤ Reinforcement Learning with Goal-oriented AI Feedback

Reinforcement Learning

- ❑ Formulate the proactive conversation as a **Markov Decision Process (MDP)**.
- ❑ The objective is to learn a policy π maximizing the expected cumulative rewards over the observed dialogue episodes as:

$$\pi^* = \arg \max_{\pi \in \Pi} \left[\sum_{t=0}^T \mathcal{R}(s_t) \right] \quad \text{Reward Function}$$

$$= \arg \max_{\pi \in \Pi} \left[\sum_{t=0}^T \mathcal{R}(\mathcal{T}(s_{t-1}, a_t)) \right] \quad \text{State Transition}$$

$$= \arg \max_{\pi \in \Pi} \left[\sum_{t=0}^T \mathcal{R}(\mathcal{T}(s_{t-1}, \pi(s_{t-1}))) \right] \quad \text{Policy Network}$$



How to enable the policy learning with LLMs?

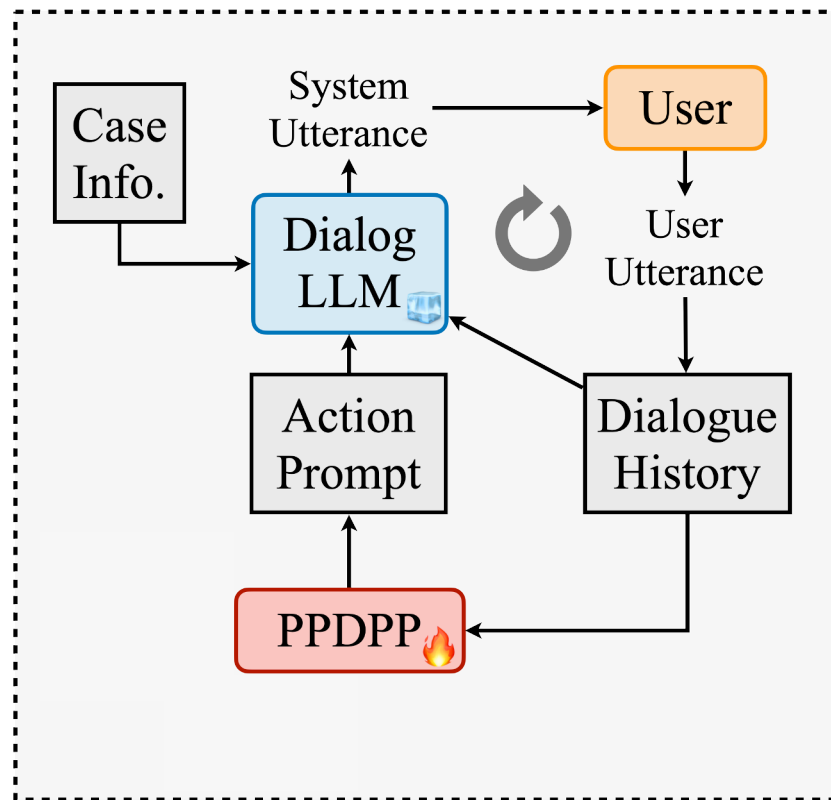
Policy Network – Plug-and-Play Dialogue Policy Planner

- A **tunable language model plug-in** for dialogue strategy learning.

$$a_t = \pi(s_{t-1})$$

- Conduct **Supervised Fine-Tuning** on available human-annotated corpus.

$$\mathcal{L}_c = -\frac{1}{|\mathcal{D}|} \sum_{d \in \mathcal{D}} \frac{1}{T_d} \sum_{t=1}^{T_d} a_t \log y_t$$



Reward Function – Learning from AI Feedback

- ❑ An LLM as the reward model to assess the goal achievement and provide **goal-oriented AI feedback**.

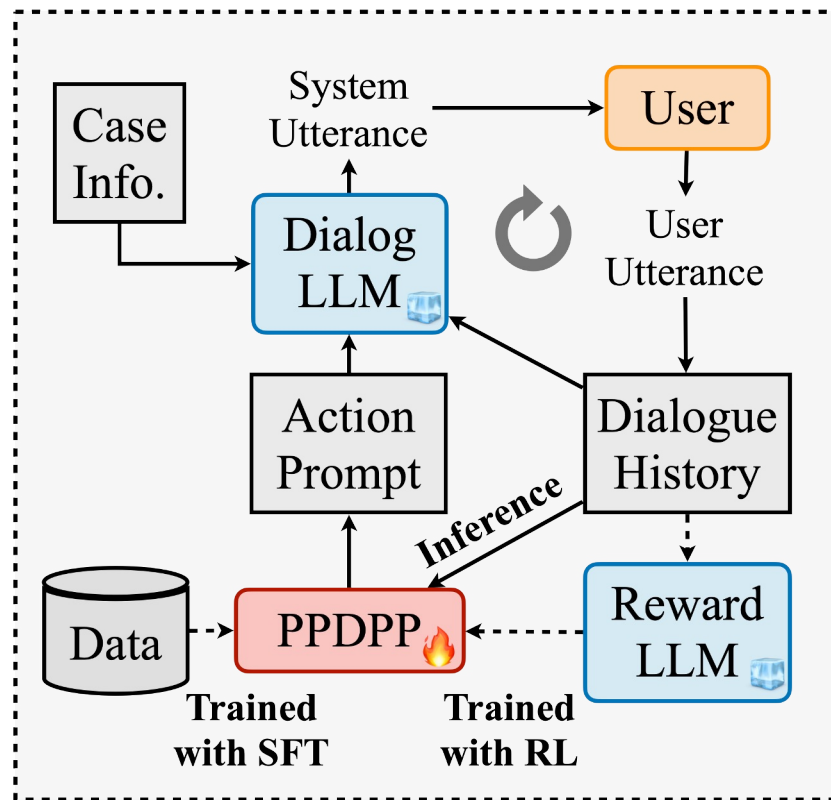
$$\mathcal{R}(s_t) = \frac{1}{l} \sum_{i=1}^l \mathcal{M}_r(\text{LLM}_{\text{rwd}}(p_{\text{rwd}}; s_t; \tau))$$

- ❑ Employ **Reinforcement Learning** to further tune the policy model.

$$\theta \leftarrow \theta - \alpha \nabla \log \pi_{\theta}(a_t | s_t) R_t$$



Interacting with real user is costly!



State Transition – Multi-agent Simulation

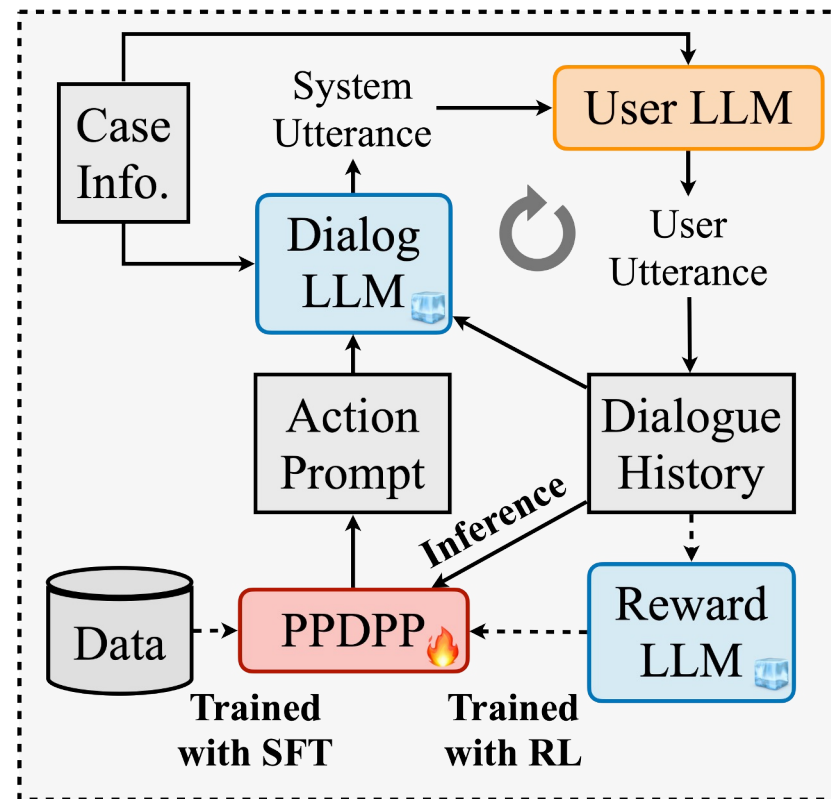
- ❑ An LLM to simulate the user with user profiles.
- ❑ Employ **Multi-agent Simulation** to collect dynamic interaction data.

$$u_t^{sys} = \text{LLM}_{\text{sys}}(p_{\text{sys}}; \mathcal{M}_a(a_t); s_{t-1})$$

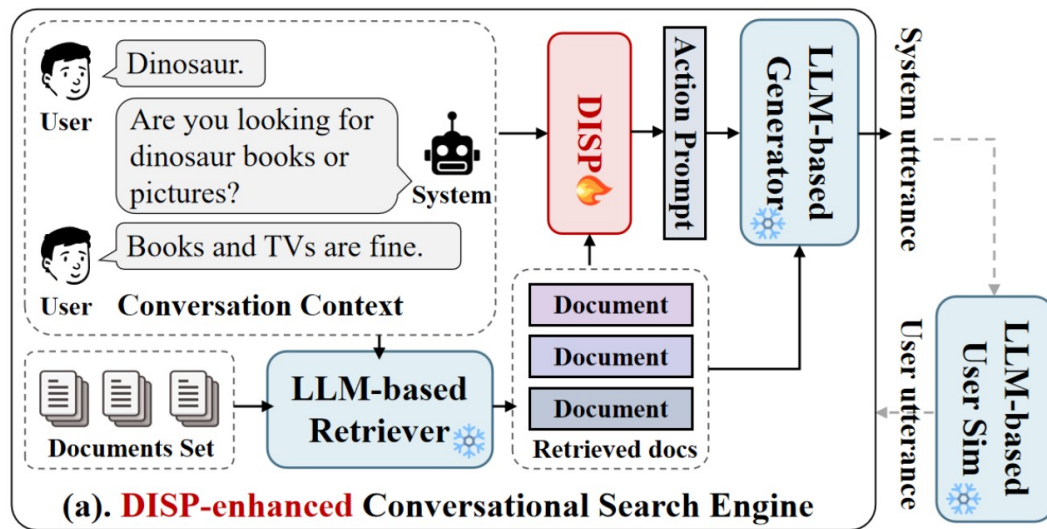
$$u_t^{usr} = \text{LLM}_{\text{usr}}(p_{\text{usr}}; s_{t-1}; u_t^{sys})$$

$$s_t = \mathcal{T}(s_{t-1}, a_t)$$

$$= \{s_{t-1}; u_t^{sys}, u_t^{usr}\}$$



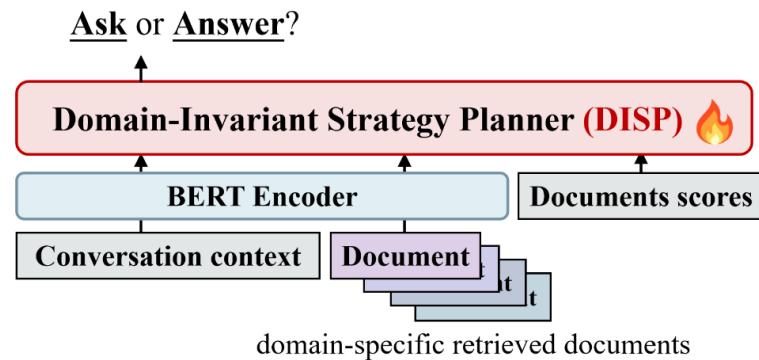
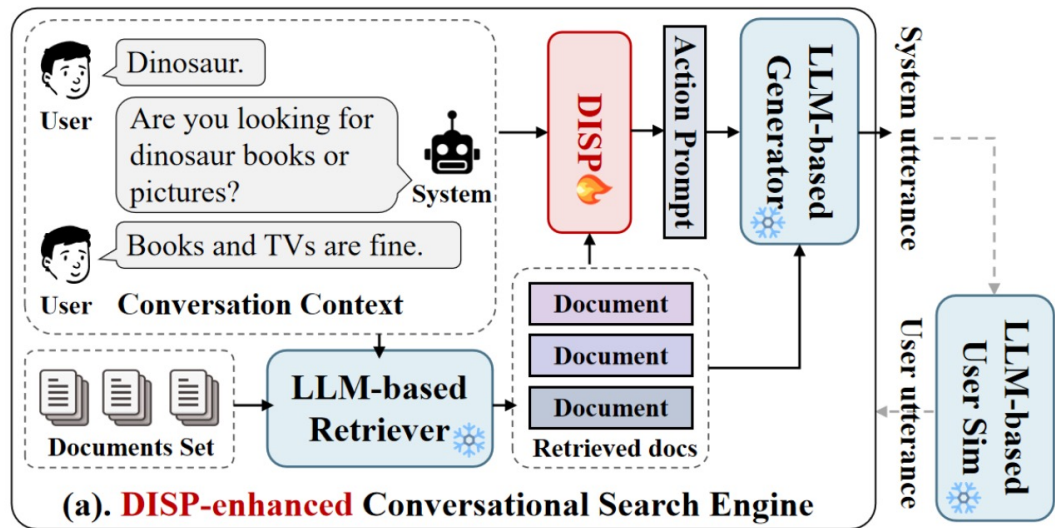
RL for Asking Clarification Questions – STYLE



STYLE features rapid transfer to previously unseen domains via tailored strategies.

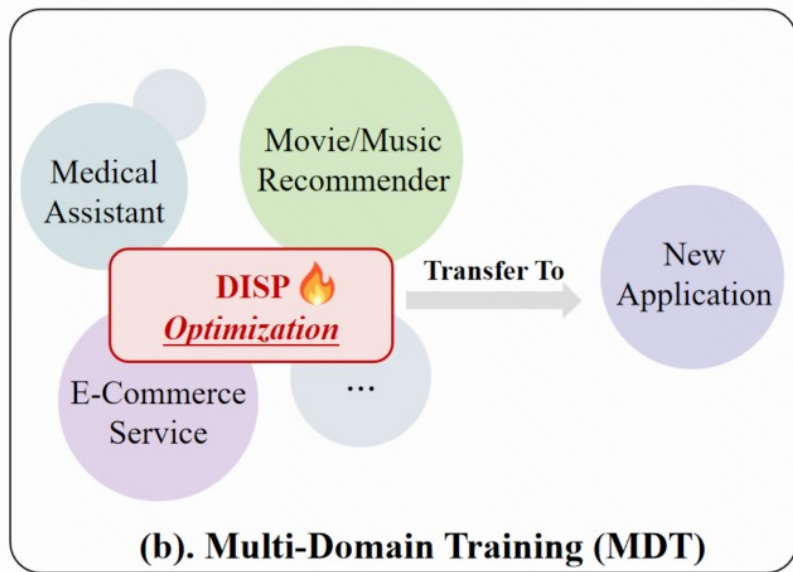
- ❑ Domain-Invariant Strategy Planner (DISP)
- ❑ Multi-Domain Training (MDT) Paradigm

RL for Asking Clarification Questions – STYLE



DISP is a policy module that determines when to ask questions. It extract domain-invariant information, mitigating the mismatch in the distribution of domain-specific representations and ensuring robustness across domains.

RL for Asking Clarification Questions – STYLE



$$y_t = \mathbb{E}_{s_{t+1}} \left[r_t + \gamma \max_{a \in \mathcal{A}} Q^*(s_{t+1}, a_{t+1}) | s_t, a_t \right]$$

MDT encourages the domain transferability of DISP by training it across multiple diverse domains. This is inspired by the population-based training, which suggests that the generalization of a collaborative agent to held-out populations can be improved by training larger and more diverse populations.

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Why Preference Optimization?

Reinforcement Learning from Human Feedback (RLHF)

x: "write me a poem about
the history of jazz"



Direct Preference Optimization (DPO)

x: "write me a poem about
the history of jazz"



- ❑ **No Reward Model Needed:** RLHF/RLAIF requires a separate reward model to be trained on preference data.
- ❑ **No RL Algorithm Needed:** PPO or other RL algorithms could be complex, requiring careful hyperparameter tuning and algorithm designs.
- ❑ **Better Sample Efficiency:** RL requires many environment interactions or sample generations, while DPO operates directly on static preference data.

Modeling Future Conversation Turns

[Turn 1] User's Input Query: x

Who is the highest paid football player?

Users $\{u_1, u_2, u_3\}$



User u_1 Intends to ask: Who is the highest paid football player 🏈?
Expects Answer: $y_1 = \underline{\text{Joe Burrow}}$



User u_2 Intends to ask: Who is the highest paid football player ⚽?
Expects Answer: $y_2 = \underline{\text{Cristiano Ronaldo}}$



User u_3 Intends to ask: Who is the highest paid football player ⚽?
Expects Answer: $y_3 = \underline{\text{Cristiano Ronaldo}}$

Modeling Future Conversation Turns

[Turn 1] User's Input Query: x

Who is the highest paid football player?

[Turn 2] LLM (M) Predicts

Single-Turn Responses: $M(x) = r_{init}$

Users $\{u_1, u_2, u_3\}$



User u_1 Intends to ask: Who is the highest paid football player ⚽?
Expects Answer: $y_1 = \text{Joe Burrow}$



User u_2 Intends to ask: Who is the highest paid football player ⚽?
Expects Answer: $y_2 = \text{Cristiano Ronaldo}$



User u_3 Intends to ask: Who is the highest paid football player ⚽?
Expects Answer: $y_3 = \text{Cristiano Ronaldo}$

[A] Direct-Answer (⚽):

r_{init} = As of 2024, the highest-paid football players are Cristiano Ronaldo...

$\Phi(r_{init}) = \text{False}$

[B] Direct-Answer (🏈):

r_{init} = The highest-paid football player in the NFL for 2024 is Joe Burrow...

$\Phi(r_{init}) = \text{False}$

[C] Clarifying Question (🏈-or-⚽?):

r_{init} = Are you asking about American Football or Soccer?

$\Phi(r_{init}) = \text{True}$

[D] Clarifying Question (📅?):

r_{init} = Are you asking about a specific time period?

$\Phi(r_{init}) = \text{True}$

Single-Turn Preferences



User 1



Users 2, 3

[A] [B] [C] [D]

✗	✓	✗	✗
✓	✗	✗	✗

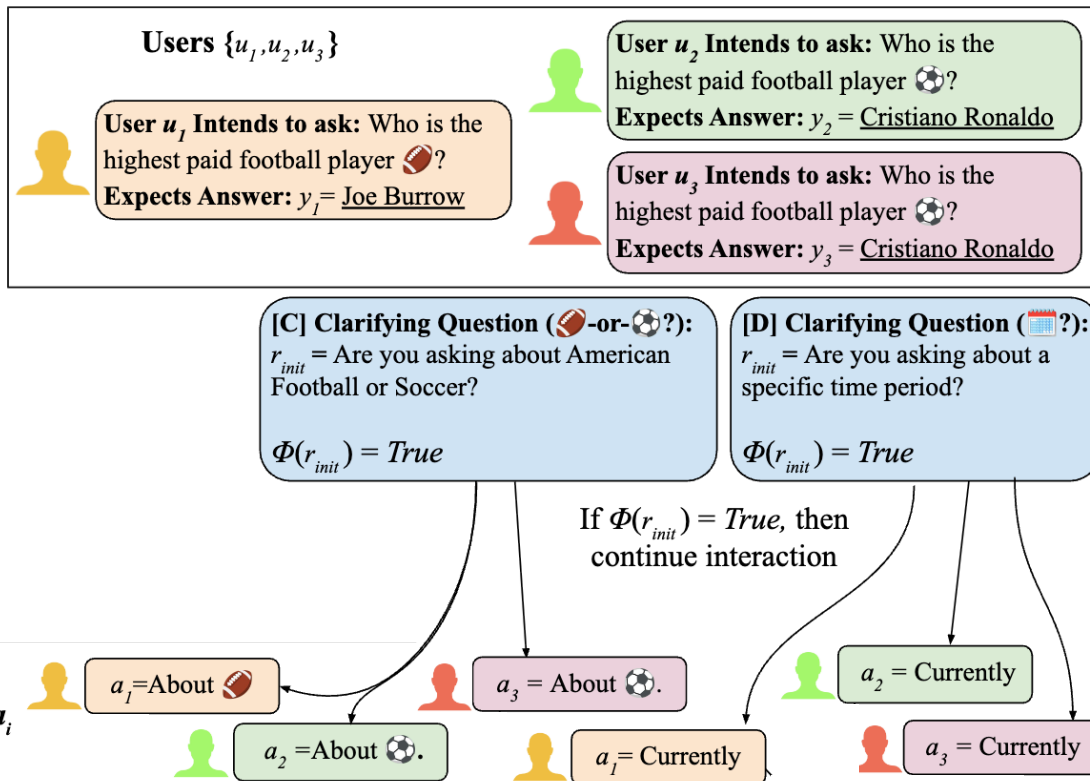
Majority Best Response: [A]

Modeling Future Conversation Turns

[Turn 1] User's Input Query: x

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**[Turn 2] LLM (M) Predicts
Single-Turn Responses: $M(x) = r_{init}$**

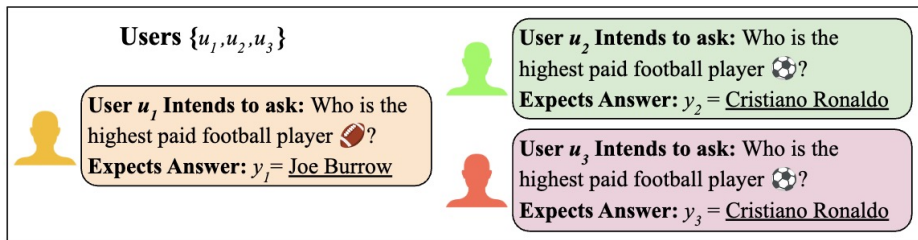


Modeling Future Conversation Turns

[Turn 1] User's Input Query: x

Who is the highest paid football player?

[Turn 2] LLM (M) Predicts
Single-Turn Responses: $M(x) = r_{init}$



[A] Direct-Answer ():
 r_{init} = As of 2024, the highest-paid football players are Cristiano Ronaldo...
 $\Phi(r_{init}) = \text{False}$

[B] Direct-Answer ():
 r_{init} = The highest-paid football player in the NFL for 2024 is Joe Burrow...
 $\Phi(r_{init}) = \text{False}$

[C] Clarifying Question (-or-?):
 r_{init} = Are you asking about American Football or Soccer?
 $\Phi(r_{init}) = \text{True}$

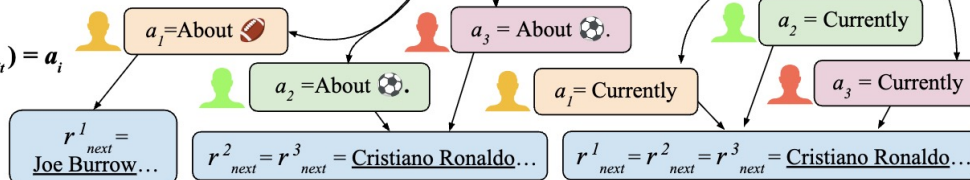
[D] Clarifying Question (?):
 r_{init} = Are you asking about a specific time period?
 $\Phi(r_{init}) = \text{True}$

Single-Turn Preferences

	[A]	[B]	[C]	[D]
User 1				
Users 2, 3				

Majority Best Response: [A]

[Turn 3] Users Respond with Clarifying Answers: $\psi(x, y_i, r_{init}) = a_i$



[Turn 4] LLMs Predict Next Response: $M(x, r_{init}, a_i) = r_{next}^i$

Double-Turn Preferences

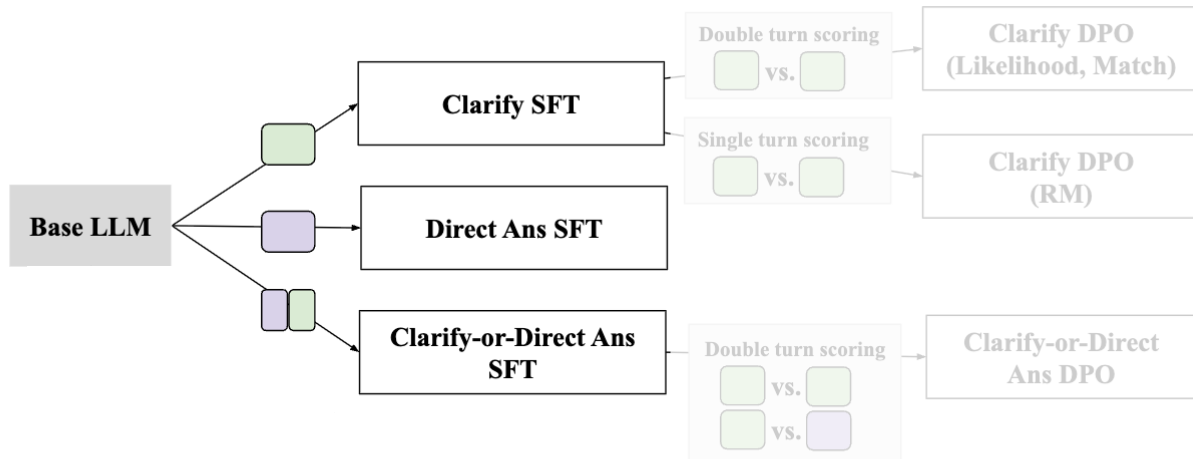
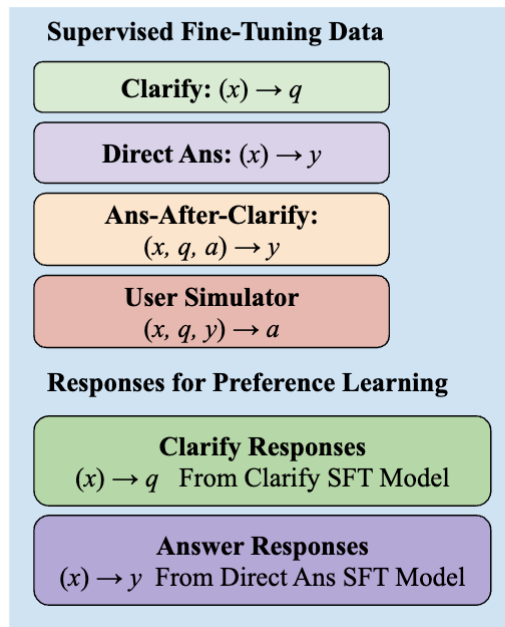
	[A]	[B]	[C]	[D]
User 1				
Users 2, 3				

Majority Best Response: [C]

Evaluation Metrics

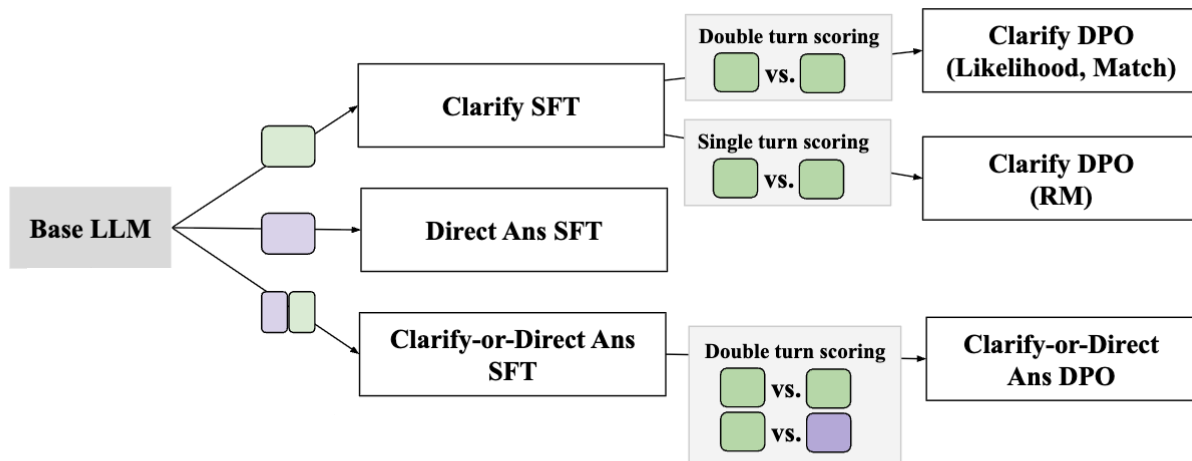
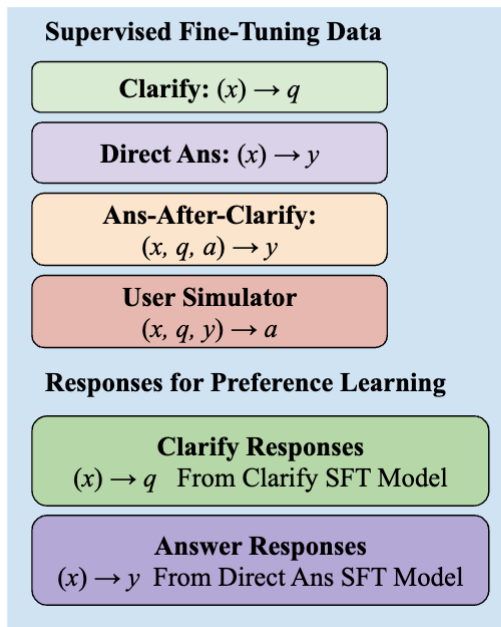
	[A]	[B]	[C]	[D]
Efficiency (# of M Turns)	1	1	2	2
F1 ($R, \{y_1, y_2, y_3\}$)	0.8	0.5	1.0	0.6

Modeling Future Conversation Turns



- ❑ **Clarify SFT:** The base LLM is fine-tuned to ask clarifying question to the input query on the SFT data.
- ❑ **Direct-Ans SFT:** The base LLM is fine-tuned on QA data.
- ❑ **Clarify-or-Direct Ans SFT:** The base LLM is fine-tuned on the union of all data used to train Clarify SFT and Direct-Ans SFT models.

Modeling Future Conversation Turns



- ❑ **Clarify DPO:** The Clarify SFT model is further fine-tuned on preference data using DPO.
- ❑ **Clarify-or-Direct Ans DPO:** The Clarify-or-Direct Ans model is further fine-tuned on the ***double-turn preference data*** over clarifying question and direct-answer responses using DPO.

Modeling Future Conversation Turns

	# (↓)	Llama2 Answer F1 (↑) Unamb / Amb / All	# (↓)	Llama3 Answer F1 (↑) Unamb / Amb / All	# (↓)	Gemma Answer F1 (↑) Unamb / Amb / All
Direct-Ans SFT						
w/ Greedy	1	25.4 / 16.8 / 21.1	1	31.2 / 19.2 / 24.8	1	26.1 / 16.8 / 21.1
w/ Sampled	1	25.0 / 17.2 / 21.4	1	28.2 / 20.2 / 24.7	1	23.7 / 17.9 / 21.4
Clarify SFT	2	31.0 / 21.6 / 25.9	2	37.6 / 26.5 / 31.5	2	35.7 / 23.6 / 28.8
Clarify DPO						
w/ RM	2	31.0 / 25.7 / 28.3	2	36.2 / 26.7 / 30.9	2	33.9 / 25.7 / 29.5
w/ Likelihood	2	30.2 / 23.9 / 27.2	2	43.5 / 29.6 / 35.9	2	37.3 / 26.8 / 31.5
w/ Match	2	38.3 / 28.2 / 32.8	2	42.9 / 3.17 / 36.5	2	40.7 / 28.6 / 33.9
Clarify-or-Direct-Ans						
SFT	1.12	25.6 / 18.4 / 21.3	1.40	35.3 / 23.5 / 28.2	1.43	22.3 / 19.0 / 20.3
DPO	1.56	28.9 / 21.1 / 24.3	1.57	35.2 / 25.1 / 29.1	1.61	28.2 / 22.2 / 24.6



Adding a clarifying turn can improve the performance on both ambiguous queries and unambiguous queries.

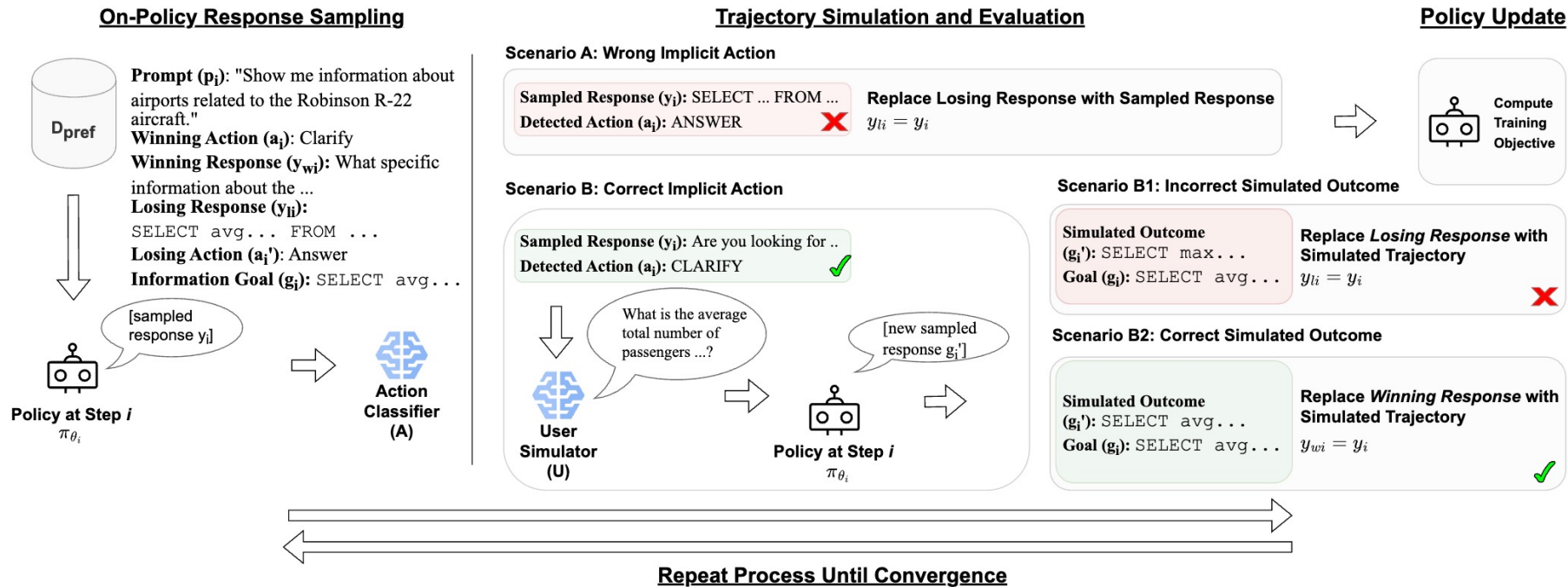
Modeling Future Conversation Turns

	# (↓)	Llama2 Answer F1 (↑) Unamb / Amb / All	# (↓)	Llama3 Answer F1 (↑) Unamb / Amb / All	# (↓)	Gemma Answer F1 (↑) Unamb / Amb / All
Direct-Ans SFT						
w/ Greedy	1	25.4 / 16.8 / 21.1	1	31.2 / 19.2 / 24.8	1	26.1 / 16.8 / 21.1
w/ Sampled	1	25.0 / 17.2 / 21.4	1	28.2 / 20.2 / 24.7	1	23.7 / 17.9 / 21.4
Clarify SFT	2	31.0 / 21.6 / 25.9	2	37.6 / 26.5 / 31.5	2	35.7 / 23.6 / 28.8
Clarify DPO						
w/ RM	2	31.0 / 25.7 / 28.3	2	36.2 / 26.7 / 30.9	2	33.9 / 25.7 / 29.5
w/ Likelihood	2	30.2 / 23.9 / 27.2	2	43.5 / 29.6 / 35.9	2	37.3 / 26.8 / 31.5
w/ Match	2	38.3 / 28.2 / 32.8	2	42.9 / 3.17 / 36.5	2	40.7 / 28.6 / 33.9
Clarify-or-Direct-Ans						
SFT	1.12	25.6 / 18.4 / 21.3	1.40	35.3 / 23.5 / 28.2	1.43	22.3 / 19.0 / 20.3
DPO	1.56	28.9 / 21.1 / 24.3	1.57	35.2 / 25.1 / 29.1	1.61	28.2 / 22.2 / 24.6



- Clarify-or-Answer methods strike a balance between effectiveness and efficiency.
- DPO with double-turn preference data consistently outperforms SFT.

Action-Based Contrastive Self-Training (ACT)



- ❑ ACT focuses on the clarification preference optimization in multi-turn conversations
- ❑ Construct conversation data with contrastive action pairs (*clarify* or *answer*) as the preference data